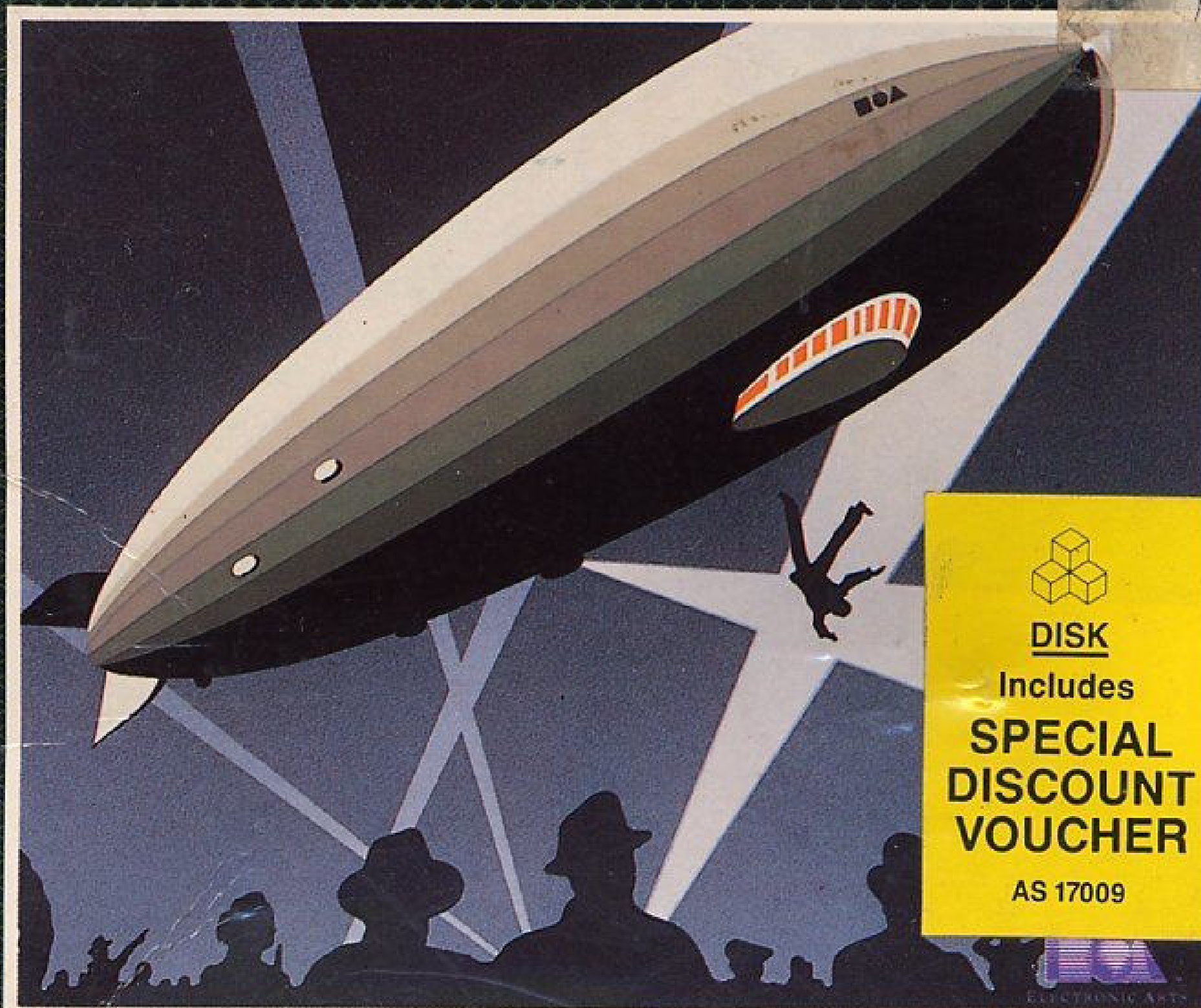


THE MURDER ON ZINDERNEUF®

from Electronic Arts



DISK

Includes

**SPECIAL
DISCOUNT
VOUCHER**

AS 17009

ariolasoft 

A detective strategy program for the
COMMODORE 64
U.S. HIT

THE MURDER ON THE ZINDERNEUF®

by Robert Leyland, Paul Reiche III and Jon Freeman

It's like an adventure. Only it's a mystery. So it's like a movie. But with scrolling graphics. And animation. And each time you play, the mystery is different. According to which detective you pick. According to how you put your questions, how you look for clues, how you make accusations, and how you think. Most of all, you've got to think. And think fast. Because if the Zinderneuf touches down at Lakehurst before you've solved the puzzle, somebody's going to get away with murder.

THE DETECTIVES

HARRY HACKSAW

Treats all suspects alike: he shoots them. This approach, while effective on the ground, has certain drawbacks in a dirigible.



AGATHA MARBLES

She's elderly. She's sweet. She puts people in jail. In precisely that order.



LIEUTENANT CINCINNATO

You get the impression he's scattered, perplexed, easily misled. This will not be a lasting impression.



CHARITY FLAIRE

They say that, just to meet her, a fellow confessed to a murder he never committed. She's that good. (They hanged him.)



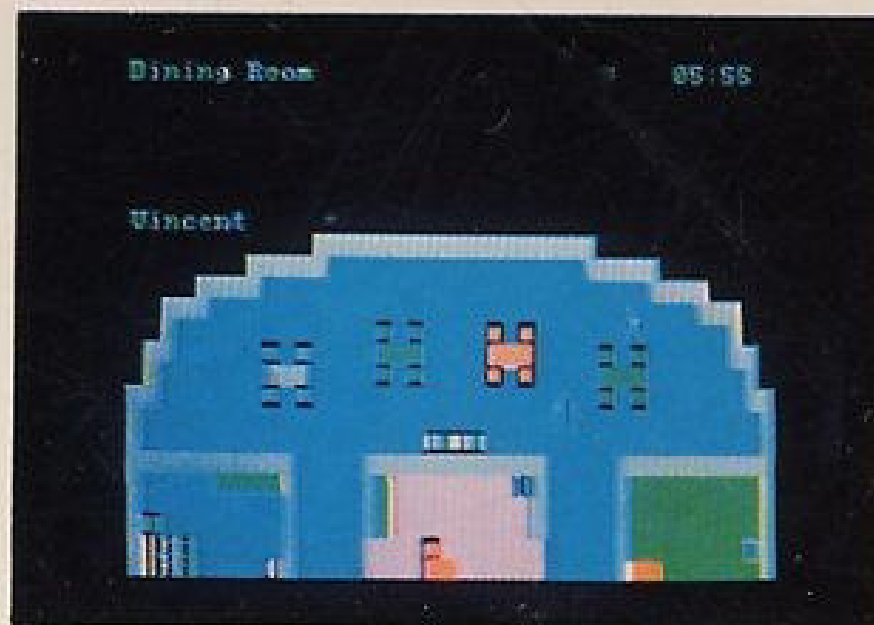
HUMBOLT HAUSE

King of the quick solution. He gets everyone together, explains how it all happened, then looks for the guy who's about to be sick.



ACHILLE MERLOT

Vain and affected, but brilliant. He's at his best with a crowded drawing-room, a skulking suspect, and 15 minutes before the bomb goes off.



The Scene

INSPECTOR KLUTZEAU

French, dense, blundering and utterly lacking in social graces. But very, very lucky.



JETHRO KNIGHT

Charming and debonair, he possesses an absolutely uncanny understanding of the criminal mind. Perhaps a bit too uncanny, as a matter of fact.

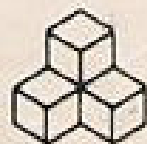


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Joystick required



ELECTRONIC ARTS